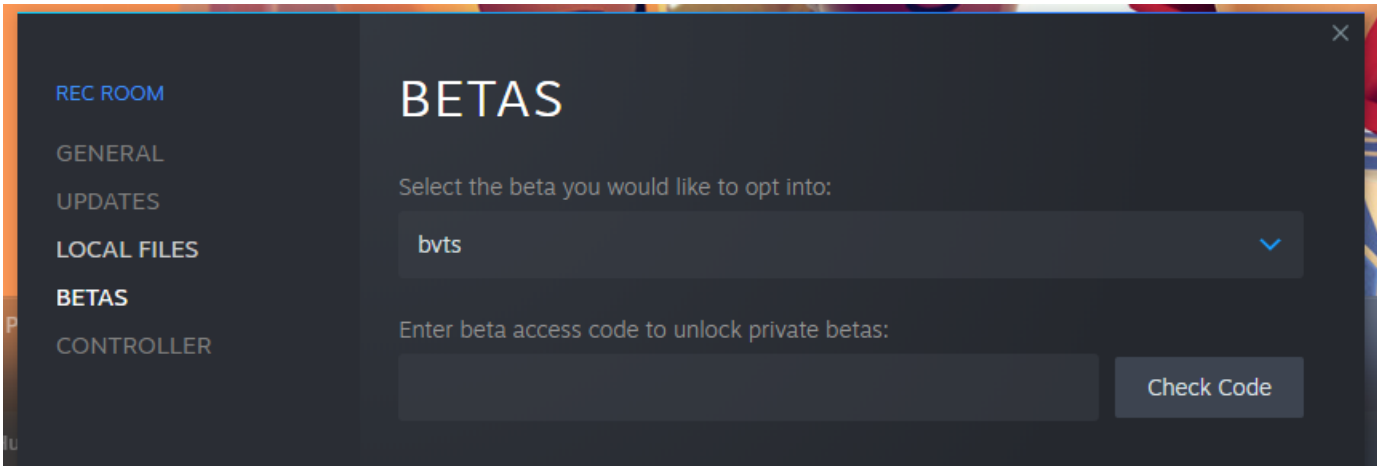
Steam Branch Usage

Steam branches: https://partner.steamgames.com/apps/builds/471710

For marking that you're using a Steam branch, so that it's easier to track down if a branch is still in use or not by someone who needs to make a new one or use an existing one that's available.

You can unlock access to a branch by opening the properties of RecRoom in the Steam client and entering the branch password in the 'BETAS' tab.



Branch Name	Branch Password	Currently In Use By	Date	Purpose	
ace_team	EscapeVelocity	@ Liz Spain	10/20/2022	Room Draft Saves	
art1	shapesaregood	@ Carly Teasdale	03/03/2023	Live hat bug PR	
avatar1	JamesCameronJokeHere	@ Max Planck	2/17/2023+	Daily avatars/main builds	
avatar2	TwoBillionDollarsAndCounting	Avatar team	2/22/2023	Avatar PIT build	
beta	rhoepsilonchi				
boombox	HeyImTalkingHere7777	@ Austin Horning	1/31/2023	Testing dedicated voice servers	
bvts	testingtesting123				
bvt-debug	testingtesting123			Debug flavor BVT Builds	
bvts2	testingtesting123	@ Pedro Cori (Unlicensed)	Jan 5, 2021		
community	EscapeVelocity	@ Hailey Nelson	2/8/2023	MH Ship the Bits!!	
community1	EscapeVelocity	@ Eliza Dolecki	3/4/22	BVT branch test server build	
community2	EscapeVelocity	@ Tony Robinson	1/13/23	Player Presence bug fix	
coreduroy	thebestofthepants	@ Remy Robelo	5/2/22	Linux EAC Testing	
logic_nightly	EscapeVelocity	@ Tyler Leonhardt	OCT 13, 2020		
econ	EscapeVelocity	@ Haley Eisenshtadt	02/28/23	Multiple Keepsakes	
econ2	EscapeVelocity	@ Catrina Vroman	03/01/23	Multiple Keepsakes Round 2	
econ3	sushiforlife	@ Robin Xie	2/28/2023	Saved Outfits++ Playtest	
econ4	TheWorldOfBirds	@ Catrina Vroman	03/01/23	Multiple Keepsakes 3	

econ5	PenniesToDollars	@ Catrina Vroman	03/01/23	Multiple Keepsakes 4	
econ6	DollarsToGoldBricksIGuess	@ Ricky Roesler	03/02/2023	Award Room Consumable	
econ7	ScroogeMcDuckIsMySpiritAnimal	@ Shitong Shen	3/2/2023	Invention tag reformatting	
experience1	PectoralisMajor	@ Riley O'Dea	Q1 2023	StN nightly	
experience2	PectoralisMajor	@ Aleksandar Josic	2/28/2023	World space UI test for StN	
experience3	PectoralisMajor	@ Cassi Brielmaier	3/2/2023	Automated Tests PR	
experience4	PectoralisMajor	@ Bokang Wang	2/28/2023	Test Haptics Chip. (Please don't touch until 3/6!)	
experience5	PectoralisMajor	@ Wesley Wittekind	2/15/2023	Locomotion Circuits Heat Testing	
experience6	PectoralisMajor	@ Diana Huang	3/1/2023	People Menu Experiments	
experience7	PectoralisMajor	@ Cassi Brielmaier	3/2/2023	FBA Internal Build - Release	
experience8	PectoralisMajor	@ Jason Thiel	3/2/23	Monster Costume prototype testing	
experience9	PectoralisMajor	@ Riley George	2/13/23	Audio file meta changes	
experience10	PectoralisMajor	@ Riley George	2/17/23	Display Name + Bio input field bugfixes	
experience11	PectoralisMajor				
experience12	PectoralisMajor	@ Eliza Dolecki	2/22/2023	Locomotion Iteration + Sprint Options	
experience13	PectoralisMajor				
experience14	PectoralisMajor				
experience15	PectoralisMajor	@ Richard Wifall	2/28/2023	integration	
experiences_daily	PectoralisMajor	@ CJ Nievera	3/1/21 (Nightly)		
foundation1	WorldFromLocal	Build Server	In perpetuity	Nightly teams/foundation/dev	
foundation2	WorldFromLocal	Build Server	In perpetuity	Nightly teams/foundation /integration	
foundation3	WorldFromLocal				
foundation4	WorldFromLocal				
foundation5	WorldFromLocal				
goodyear	BeenSittingInTheCue	@ Eliza Dolecki	4/19/22	RRUI Room Cloning	
graph	WhatTheConnectable	@ Eric Bennett McDuffee	4/20/2022	Nightly New Room Loading	
graph2	WhatTheConnectable2	@ Dan Andersson	04/26/21	shapeselection [Jenkins]	
growth	OneBillionUsers	@ Sarah Tan			
growth2	OneBillionUsers	@ Ben Smith	01/31/2022		
growth3	OneBillionUsers	@ Brandon Dang	9/22/22	Brandon's personal branch	
growth4	OneBillionUsers	@ Mike Chen	10/19/2022		

growth5	OneBillionUsers	@ Zi Woythaler	5/10/2022	creator roles	
logic1	IGraphThereforeIAm				
logic2	IGraphThereforeIAm				
logic3	IGraphThereforeIAm				
maker	GreenIsNotACreativeColor	@ Rob Quinn	always	Rob's personal branch	
mtest1	IsThisRamMemory1	@ Riley O'Dea	11/7	shipping container fix	
mtest2	IsThisRamMemory2	@ Riley O'Dea	9/1	RRS	
nothing_wrong	MamaModKeyBan	@ Jeremy Ciarlo	3/27/21		
pexteam	PectoralisMajor	@ Sam Hu	02/27/23	Interaction Volume Build Review	
platform	donkeykong1981				
QATeam	AllOfTheBugs		10/7/21		
release_candidate	ShipItShipItGood				
rc-debug	NoShipOnlyDebug				
rrs_p29	SpinningCube	Showdown team			
rrs1	SpinningCube	Rec Room Studio team		Rec Room Studio alpha release	
rrsnightly	SpinningCube	Rec Room Studio team		Rec Room Studio nightly build	
server_dev	ButNotTheTennisKind			Provide a stable build for server developers performing local development	
surprise_test	SomethingIsDifferentButI CantQuitePutMyFingerOnIt	Coordinate in #test_squad		Testsquad!	
socialanimals	CuttlefishAreSocial	Discovery Team	always	Mobile feed testing, do not use without permission from Discovery squad	
social_nightly	EscapeVelocity	Social Teams Nightly Build			
tools	HomeDepotGotNothingOn Us	Tools team			
Tools2	EscapeVelocity	Tools Team			
trust	EscapeVelocity	@ Tristan Fernando	1/2/2023	kidSAFE updates	
ugc1	FrisbeeInSoccer	@ Chris Carleson	12/13/2022	Creative Team testing	
ugc2	FrisbeeInSoccer	@ Tony Ambrus	4/1/2022	`foundation/dev` Nightly	
ugc3	FrisbeeInSoccer	@ Liz Spain	10/20/2022	room save drafts	
ugc4	FrisbeeInSoccer	@ Arthur Tomlin	6/10/22	`foundation/integration` Nightly	
ugc5	FrisbeeInSoccer	@ Tony Ambrus	7/5/2022	Foundation test builds	
qateam8	ugchasmorebugs	Steel		PR's	
qateam23	Hungry4Braaains	Zack Cutri	10/24/22	24339	
mediamaking	spielbergian			debug media builds	
thekitchen	stillsimmering			non-debug media builds	
nightlymonies	ItsMorbinTime	Econ		CustomShirts	
social_1	EscapeVelocity				

social_2	EscapeVelocity				
community_bil	LeTJqox5xYyia6g7TBdSzje	Bilal	11/14/22	App session fixes	
smoke_test_one	RoadRunnerVSCoyote			Daily Integration Smoketest builds	
january-integration-smoketest	SeasonalSeasonsOfTheSea	BVT Testers		Daily January Integration Builds	
creativecommunity1	FromDabblerToElite	@ David Hack	02/07/23	Force enabled RRUI watch menu	

Additional explanation for context: Steamworks makes it hard to track if a branch is actually in use, and figuring out who last deployed to a branch requires manually combing through Steamworks history or Jenkins history, or awkwardly asking in #dev “hey is there a Steam branch I can delete? What about X? Is someone still using branch X?”. Having this page here helps us more easily track when branches are in use, and who to ping about a branch that you want to use or delete.